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Subject: It's about time you stop talking and start modding the game.

Posted by [Anonymous](#) on Tue, 19 Nov 2002 14:23:00 GMT

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quote:Originally posted by NameHunter: quote:Originally posted by aircraftkiller2001:  
quote:Originally posted by Every Silent Victim:Also a couple other things:Mod sharing online is broken, its completely crappy, this detracts from the usability of mods a LOT, because not having the ability of people downloading your mod online OR EVEN SEEING YOUR SERVER is just horrible.Current westwood maps editing, we can't because way back we didnt have the gmax files, only the commando files and you can only do half as much with them. Unless they released the gmax files, which I bet they didn't.You can do anything with those custom scripts they made? I doubt that, as long as we don't know the code that is used in the game, its like coding with a blindfold.Sure it is... That's why the Renegade Alert has functioning Helipads and Naval Yards\Submarine Pens... But everyone thought that was impossible.That's why we're going to have different style beacons without the sky animations... But everyone thought that was impossible too. Renegade Alert needs to stop doing the SIMPLE stuff and get on to the harder stuff As for not being able to do anything with scripts: So what? You can do 999999999999999999... things WITHOUT scripts!!! You can make deployables and MCVs with TEXT SCRIPTS made with NOTEPADYou can't do the harder stuff until you finish the simple things...

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