Subject: How to make more then one AGT or Obelisk?
Posted by Anonymous on Sun, 17 Nov 2002 16:45:00 GMT

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quote:Originally posted by Dante:you need to rename ALL the meshes in the second Oblisk to include a different charactersuch as obl_box1 instead of obl_boxthen, you need to do the same to the interiors, or else you will get all kinds of name collisions from the interiors, then you need to clone the building controller and add the new prefix that you edited to...wow, this must sound confusing now... someone please clean up what i am trying to say...nope - thats exactly how to do it...