
Subject: creating a dds file texture!

Posted by [Anonymous](#) on Thu, 21 Nov 2002 21:31:00 GMT

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tanx muffin for your info btw its a number who have a multiple of 2 (2^1 , 2^2 , 2^3) not 16... anyway tanx now i can save dds perfectly. Also when im trying to save my dds save, wich i want to replace the if_renlogo.dds (renegade logo in main menu) by my red alert2 logo, it wont show! dunno why, do u have an idea?
