
Subject: Announcing C&C CTF Fissure, the first Capture the Flag m
Posted by [Anonymous](#) on Fri, 22 Nov 2002 08:53:00 GMT

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How about someone tell us how to do a CTF map. obviously we need to use the Cap pedestals. what else, what script parameters should we use. What are the rules about Buildings/Building Controllers. What do we use for a Flag, is it in the Tile list? blah,blah,blah? and oh yeah, ACK is Ownage! and Kane Lives! LOL
