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Subject: RenX question

Posted by [Anonymous](#) on Fri, 22 Nov 2002 15:54:00 GMT

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Hey guys, RenX / gMax is doing something that is really irritating me, when I create a plane, or box or anything else for that matter, instead of making a solid plane, it cuts a diagonal line down the plane, and doubles the polys... Does anyone know how to stop this?

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