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Subject: Ive got an issue.

Posted by [Anonymous](#) on Sat, 23 Nov 2002 21:19:00 GMT

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Did U do Light Solve? and what setting do U have for the Material editor of the BLack Texture?I think its important that pass1 have the right opaque/transparent ect... settings and the shadder color and a bunch of crud I know nothing about.(never can get Vertex paint working right, I too Stupid. LOL)

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