
Subject: Beacon question!!

Posted by [Anonymous](#) on Sun, 24 Nov 2002 13:04:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I played a map called sandstorm and i was very interested in the idea of calling down paratroopers with a beacon, any idea on how to do this? and what about something in lvledit that just drops paratroopers now and then... and flyovers too....
