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Subject: Turret Question!

Posted by [Anonymous](#) on Mon, 25 Nov 2002 20:57:00 GMT

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ig ot it all in, i messed up the textures (told ya)anyways, it works fine except teh worst thing, its teh design itself tahts casuing the last problem, it shoots right past me, as i sit here i can hear it firing away in renegade and i dont get hurt. the 2 barrels make the distanvce between them a safe zone and since it aims directly at you it misses every time. unless uve got sumthing widedso 2 ways of fixing this, move the muzzle bones close together, or scrap on barrel, ur choice, if you want ill send the gmax file back so you can fix the textures and make ur choice, dont mess up teh chain of links though, its important.

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