
Subject: Dear Dante and to all....

Posted by [Anonymous](#) on Tue, 26 Nov 2002 05:17:00 GMT

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Dante's AI maps are great, but Complex_AI is a *little* in favor of GDI GDI's defenses tear up all Nod vehicles in seconds, while Nod's turrets can't kill a regular soldier I now only play as Nod on that map
