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Subject: Screenshots

Posted by [Anonymous](#) on Sat, 30 Nov 2002 14:52:00 GMT

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personally i take my screenshots in the W3D viewer in that way. IF you use gmax to take screenshots the alpha-blending dosent show up as it will in-game. If you use level-edit you get toolbars in the right hand toolbar in the way which blocks most of the screenshot. As far as i know you cant change its size for some reason.

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