
Subject: I need a little help with making a map (just one thing)

Posted by [Anonymous](#) on Sun, 01 Dec 2002 12:43:00 GMT

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Okay, I've like made my terrain and everything. I've converted it to editable mesh, added collision things, saved as *.w3d, and selected renegade terrain when I saved it. But... where do I save it to be able to edit it with the level editor, so I can play it!? I've got everything right but knowing how to open it with the level editor. Please tell me how to edit it with the level editor.
