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Subject: Deployable on Deployable

Posted by [Anonymous](#) on Mon, 02 Dec 2002 17:27:00 GMT

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lol, well it's not a necessity yet. I still am putting together cosmetic additions. I think I am going to work on deploy animations. I was thinking and I know I could use something like vehicles but some how beacons seem like the easiest to use in game. BTW Thanks namehunter for showing me the light

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