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Posted by Anonymous on Fri, 06 Dec 2002 13:51:00 GMT

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Ok, find your mod folder inside the level edit folder. Make a new folder in there called Scripts. Then copy and paste the Scripts.dll (it's in your normal Renegade folder) into the Scripts folder. Then start up level edit and find the celling gun. Click Mod and then goto Scripts. Click Add and find the M00_Base_Defense script. Select it, click ok, then click ok again (to close the Mod box), and it should work!