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Subject: Teleport and Stealth Armor NOW POSSIBLE (Read for Info)

Posted by [Anonymous](#) on Sun, 08 Dec 2002 11:47:00 GMT

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you could make a cloak generator but the problem would be buildings are part of the landscape. they might not be able to cloak... in the RA1 mod they could put the Mobile gap to use by making a small area around it cloak! that would be great!!!

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