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Subject: Teleport and Stealth Armor NOW POSSIBLE (Read for Info)

Posted by [Anonymous](#) on Mon, 09 Dec 2002 08:37:00 GMT

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Hmmm, using some of the same code, would it be possible to make a script that can make a vehicle invulnerable? And can you make it so that when a weapon hits a player/vehicle, its applies a script to that player/vehicle? If so, could you make an "Iron Curtain" gun that when fired on a vehicle gives that vehicle invulnerability for some time? So many questions...Keep up the good work

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