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Subject: Heightfield HELP

Posted by [Anonymous](#) on Sun, 08 Dec 2002 23:46:00 GMT

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correctly. Beacons do not damage a structure-tile. So much for you, eh? I never worked on a C&C Mode map made in Heightfield. Never had to I didn't do it in heightfield, you moron. I said structure-tiles are not damagable by beacons. I knew this when I was working on Country Meadows 1.30 and implementing Repair Facilities and Helicopter Pads. Obviously, you don't know what you're typing about... So when you're in that position, FFS, don't bother posting.

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