
Subject: not a huge feekin thing but....

Posted by [Anonymous](#) on Sun, 08 Dec 2002 19:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

If they are two separate meshes, you need to go to editable mesh and hit the translation (move) transform. Now, on each vertex you want to align, copy it's coordinates to notepad. Do that for each vertex you want aligned. Now, go to the other mesh, and copy the coords into the corresponding vertices so that they are exact. This should fix it. If you want to weld vertices, they have to be in the same mesh. I wish gmax would let you align vertices of different meshes though, it would be alot faster than this.
