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Subject: Getting GDI Turret To work.

Posted by [Anonymous](#) on Mon, 09 Dec 2002 15:39:00 GMT

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but there is still a problem with the guard tower...i have taken a flame tank to one and it destroys it in no time... i have tried boosting the health and armor but i had it up to 1000 health and heavy building armor yet it was still took no time to destroy is the health ahrd-coded and not changeable or something because the turret unchanged lasts longer than my modded guard tower when against a flame tank..

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