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Subject: Getting GDI Turret To work.

Posted by [Anonymous](#) on Sun, 15 Dec 2002 12:26:00 GMT

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Hey there. Is there a way for me to give Nod units to the GDI side without making a mod?? Could i just edit one of the .ini files or something? This is something that has been troubling me for quite a while now. And also How would i go about giving the GDI a flame thrower and a Laser Chain Gun?? That is something i would really like to be able to do... just not sure how to yet. If any 1 could help me i would greatly appreciate it. Thanks

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