
Subject: Northern Lights

Posted by [Anonymous](#) on Tue, 10 Dec 2002 21:43:00 GMT

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Ok, Im going to put the Aurora Borealis in a map of mine, here is my take at it, I put a transparent plane in the sky, and then I have a rainbow like texture on it that scrolls.is this a good way at going at this or is there a better way?also, how can i make the neon light effect like the neon lights in carnage club map ?oh, and is there anything special i have to do if i dont want a power plant in my map? [December 10, 2002, 21:49: Message edited by: DeafWasp]
