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Subject: Please Help Me

Posted by [Anonymous](#) on Sat, 14 Dec 2002 16:45:00 GMT

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My issue seems to be when i export to mix and test that the mix spawns me in the center of the map instead of using the assigned spawn points created any ideas would be helpful. Im deleting the folders always, characters, presets. I have a Scripts folder with the scripts.dll in it. I have only added the basic base stuff in commando editor. Waypoints, spawners, pt's, building controllers. I got it to work once but then after testing changed something and then deleted the folders specified above and exported to mix again and then the issue started. I have started over several times but never can get the mix to work again. I have uninstalled and reinstalled the mod tools a few times to try that. I have edited no scripts. In renx my map sits at 0,0,0, or at least as close as i can get. Please help me to figure this out or just let me know someone else has had this issue.

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