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Subject: C&C Archipelago Preview!

Posted by [Anonymous](#) on Sun, 15 Dec 2002 08:28:00 GMT

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<http://www.n00bstories.com/image.fetch.php?id=1477018410><http://www.n00bstories.com/image.fetch.php?id=1515029268><http://www.n00bstories.com/image.fetch.php?id=1982772596><http://www.n00bstories.com/image.fetch.php?id=1851230525><http://www.n00bstories.com/image.fetch.php?id=1492901582><http://www.n00bstories.com/image.fetch.php?id=1517026497>These are the latest additions to C&C Archipelago, which will feature Hovercrafts (Thanks a LOT to ApacheRSG on that part, BTW) and many other things that Bumpaneer helped me to work on (Yay! I now know how to use WDUMP properly ). The realistic water now has realistic waves ( ) and realistic foam ( ) that Bumpaneer helped me a LOT to figure out (New tutorial will be written by me very soon, BTW). Oh, and gotta love those SAM Sites It's kinda funny to see the enemy falling like \*\*\*\* when it's hit, and then say "Whoa, those kill in one shot!" Well, back to work, I still have pretty much to do with this. BTW, you can check out more about this map on CnC Ammo and even find some more screenshots about it, give it a look. Well, time for a break, I'll be back with more screenshots soon \*Rushes before everyone comes in\*

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