Subject: CnC Guard towers?
Posted by Anonymous on Tue, 17 Dec 2002 14:50:00 GMT
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quote:Originally posted by K9Trooper: quote:Originally posted by aircraftkiller2001:I'm the creator of Glacier Flying... Simply put, now that the map is official and the W3D exists inside of C&C Glacier Flying.mix, that means you're able to use them.Go to Objects > Vehicles > Mounted > GDI_Guard_TowerThen click make on the tower and position it accordingly.ACK, you go and call andre' a thief and yet you claim that you created CnC Glacier>Flying.mix!!!It was a WW map. Even at n00bstories.com they say that WW started the map and you finished it. I agree you created the guard towers, but that does not mean that you created the whole map. You can call that map yours just as much as you call your parents house yours, but in reality neither of them are yours. The guard towers are yours and maybe a few other things. But not the whole map.I will not reply any further than this because I don't have time to argue with a kid. Maybe you don't have the time to argue because you're wrong. In the agreement I made with Westwood, the models were transferred to me. I own them legally. I did more work on the maps than the original creators did. But when this guy needs help, do you want me to sit there and confuse him by saying "I'm not the creator, but I'm the guy who brought you the map, finished it, did all of the hard work and got it into the patch for everyone!", or just simply say that I'm the creator of it, since I actually am? Sheesh, if you didn't know, I'm able to take credit for what I was given... But I still credit the authors in the paragraph long credit in the readme files of those maps. Just remember, if it weren't for me, you wouldn't have any new map in Renegade to play on. Also, one last thing... Unlike AllGusto, I had full permission from the authors and from Westwood to work on this and call it my own. Unlike him, I don't steal. [December 17, 2002, 14:57: Message edited by: aircraftkiller2001]