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Subject: Ok, how do you detect.....

Posted by [Anonymous](#) on Tue, 17 Dec 2002 15:51:00 GMT

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quote:Originally posted by NameHunter:.....when GDI buys a vehicle, yet still keep the mod server-side? I know it's possible as it's been done before (loooooong ago, I never got to see the script ). Basicly, I want to run a cinematic script when GDI buys any vehicle.Hmmmm.....Russell is using the Hovercraft creation script based on the GDI Weapons Factory vehicle construction animation, but afterwards we found a Game\_Start script which would work a LOT better.You can get on MSN and speak to him (You got MSN yet? ).

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