
Subject: Better FPS on map

Posted by [Anonymous](#) on Thu, 19 Dec 2002 14:43:00 GMT

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How can a GeforceTI4600 get 50+FPS, my card gets (Geforce 2 MX 400) 60+FPS on my beta map for Team Redagde, with polygons around 10,000 - 30,000. Tip try to upgrade your card, a lot.
[December 19, 2002, 14:44: Message edited by: CyborgDC]
