

---

Subject: scripts.dll 0.98 RC is out

Posted by [Anonymous](#) on Sun, 22 Dec 2002 20:09:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ive been using gmax for a couple weeks now, and i must say ive learned many tricks/shortcuts etc. but at heart, i am still a n00b. i have a river in my map and want it to appear flowing downstream, how do i make an animation to do that?

---