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Subject: Should I release the realistic Tiberium sponges?  
Posted by [Anonymous](#) on Mon, 23 Dec 2002 12:04:00 GMT  
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I'm just wondering as to if I should or not... It's pretty simple to make them, but the texturing is a different matter. I'm sure you've seen them if you played Bunkers or Mines. Just tell me if I should or not. I'll give out a sample Max file with the crystals and sponge attached... But all I require is that you follow the readme's directions, because I don't take kindly to thieves.

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