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Subject: Weapons!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 11:00:00 GMT

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You can make hands, but they must be in a special position. Export the hands as an animated model then go in the presents to the soldier and select under 3rd person hand your hand model. But there is a big problem, the hands are only there in that position in which you took them in gmax. I

Renegade hands

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