Subject: Realistic Tiberium sponges and crystals released! Posted by Anonymous on Thu, 26 Dec 2002 05:09:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by aircraftkiller2001: quote:Originally posted by Planetshaun.co.uk: quote: Originally posted by DeafWasp: Good shot ACK, pop Allgusto one! Andre is an excellent map maker and if you think that Andre stole any models well ack you know you did exactly the same from I10.gmax as Andre did, so he is no more of a thief that you. Heya Planetshaun.co.ck. How's it going?Oh, the thievery on AllGusto's part, yeah, I know all about that. I'm sure he still has the I10.gmax on his computer. But the fact remains, he's a thief, I am not. You have no proof except talk. I have proof and have shown it numerous times. But then again, I'm sure Westwood gave I10.max to me because I was going to steal it. That and the other unfinished maps and the other models I requested... But beyond that, if he's such an excellent map maker... Where's the proof of it? What he's done so far is either steal, lie, or copy someone else's design. That's not excellent, that's lame. Anyways, I'll probably end up doing more variants of the crystals and sponges, with differing types of Tiberium formations... Probably end up releasing them in another package. There's a saying that goes "Innocent until Proven Guilty", which makes Andre Innocent. And besides can you bear us with proof that westwood sent you Level 10 in Gmax format ? And also don't you think it's a coincidence that Abjab distributed his level 10 in Gmax format the same time as you created that "Oh My" post with the buildings with exactly the same as Abjab's LvI10 only textured. Ack you cannot prove that you are innocent nor that Andre is a thief.