
Subject: The official Helicopter Pads available for download! Christm

Posted by [Anonymous](#) on Wed, 25 Dec 2002 15:47:00 GMT

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I'm sure you guys were annoyed with the fact that the MP Helicopter Pads were never released with Buildings.zip. Well, after having the hel_ag_exp.w3d file converted, I had Bumpaneer graciously do the animations of it for the Nod Helicopter Pad. All I did for the GDI one was change the pad light-ring texture to the corresponding GDI texture. The Helicopter Pads, however, are a product of both Westwood and myself. I've textured them and bundled them together with the animations, plus the folder names are kept intact, so all you need to do is extract the mghel folder to the C&C Mode > GDI folder and the mnhel folder to the C&C Mode > Nod folder. Export the damage animations as mnhel_ag_1 and mghel_ag_1. Report any bugs to me so I may fix them, or have them fixed. Once again, merry Christmas, and these models, along with the Tiberium crystals and sponges, are my gifts for you. And yes, before anyone asks, these are directly from Westwood Studios. They were originally mghel.max and mnhel.max. www.cncrenegade.info [December 25, 2002, 16:04: Message edited by: aircraftkiller2001]
