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Subject: harvester waypaths

Posted by [Anonymous](#) on Fri, 27 Dec 2002 13:04:00 GMT

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Set ALL of the waypaths for the harvy to the settings that I mentioned above. If I were you, I would make it so that there are 2 paths, one from the weapfac\airstrip to the tiberium field. Then another from the tiberium feild to the refinery. Now, make sure that inside the tiberium zone, The end of the path from the weapfac\airstrip is touching or very near the start\end of the path from the tiberium feild to the refinery, so that the harvester can find its way back to the refinery. [

December 27, 2002, 13:09: Message edited by: maytridy ]

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