Subject: Water Fall
Posted by Anonymous on Thu, 26 Dec 2002 17:17:00 GMT
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I made a waterfall and I want to make different sections go different speeds. I detatched the polygons (If that's what ya call em') that I wanted the water to go slower. I changed it from VPerSec=-0.5 to VPerSec=-0.1 But, when I switch back to the other meshes (The water ones that I did not change, the ones that I want to be VPerSec=-0.5) They are VPerSec=-0.1 Everytime I change something, it changes both, not one.   How do I get it to change only one of them??
[December 26, 2002, 17:17: Message edited by: maytridy]