
Subject: OT: For anyone who knows Visual Basic...
Posted by [Anonymous](#) on Fri, 27 Dec 2002 04:24:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

It depends on your criteria.I can produce photo-realistic models that look exactly like the ones from the Tiberian Dawn cutscenes, but you'd never be able to use them in-game.You have to judge it on polycount, accuracy, texturing.
