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Subject: Animations of Characters Inside Vehicles  
Posted by [Anonymous](#) on Mon, 06 Jan 2003 00:22:00 GMT  
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quote:Originally posted by Ingrownlip: quote:Originally posted by Taximes: quote:Originally posted by Ingrownlip: Look at the mammoth example in the HowTo folder. But that doesn't tell me how to change the animation in which the character is positioned inside... I wasn't telling you. It's something to do with transitions. Because the transitions will tell the character which bone position to use. If you know how to do this all, please write it. I think many people will be thankful of this.

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