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Subject: Animations of Characters Inside Vehicles

Posted by [Anonymous](#) on Wed, 29 Jan 2003 07:31:00 GMT

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quote:Originally posted by Bumpaneer:How do you get the character to show up ingame in the first place. Someone please help me with this, so I can work on the second part.Check "OccupantsVisible" in the settings of the vehicle in LevelEdit and the characters will show up in the arms-out position in whatever seat they're "sitting" in.

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