
Subject: how do i get armor.ini from always.dat
Posted by [Anonymous](#) on Wed, 01 Jan 2003 21:42:00 GMT
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I agree, its really quite good. The colors are only slightly off, but that's an easy fix. And yes, the head is kinda odd looking, and even more odd looking with the Soviet Union symbols on it but its kinda hard to make a helmet thing like that into a face or something ... mabe just make the head all that reddish color and then some dark things for the eyes, like a hood.
