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Subject: Size of map

Posted by [Anonymous](#) on Wed, 01 Jan 2003 15:20:00 GMT

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just make sure it doesnt take ages to get to the enemy on foot. because it will suck balls when your warfactory is destroyed and it takes 5 mins just to get to the enemy base, and somehow your killed. so you have to start allllll over again. A good map shouldent be larger than any of the westwood maps.

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