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Subject: Questions on Elevators

Posted by [Anonymous](#) on Sat, 04 Jan 2003 06:41:00 GMT

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The only way to change the elevator is to modify it's animation in Renx. This will require you having the gmax file in order to do this and changing the current preset or creating a new preset for the elevator in Commando/LevelEdit. The preset "zones" will need to be changes for the new height of the elevator.Jug

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