Subject: Textures in RenX/Level Edit

Posted by Anonymous on Sat, 04 Jan 2003 00:52:00 GMT

View Forum Message <> Reply to Message

quote: Or better yet, the EditorCache directory.----- quote: Put it in the editor cache folder. (in ur mod folder) make sure that the texture files are just in the editor cache folder, not in a folder that is inside the editor cache folder. I put them in the "level" folder. (In my mod folder).