

---

Subject: dunno

Posted by [Anonymous](#) on Sun, 05 Jan 2003 15:35:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

your talking about the draw distance. i dont think there is a way to get rid of it in the actual game. but you can make the drawdistance radius large on level edit by going to camera, and then clicking something like, Add Depth +50.

---