

---

Subject: Explosif agregate... how?

Posted by [Anonymous](#) on Tue, 07 Jan 2003 11:54:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok so if u want to kill something i just need to put an animation.. and the animation to kill mode.the explosion agregate is only for graphical purpose.. right? and to make my kill animation just need to make it move where my object i want to kill right?

---