Subject: HELP: W3D Viewer & Leveldit Crash
Posted by Anonymous on Wed, 08 Jan 2003 12:40:00 GMT
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I have a crash with LevelEditor too. After selecting my MOD, it gets as far as 'Initializing Render Device' and than crashes.I'm running in Win98 with a Voodoo3 2000 card.I'm going to try installing the latest DirectX (I'm currently using 8.1b I think), but is there anything else I can try? [January 08, 2003, 00:54: Message edited by: Zeelich]