Subject: Blending prob... Posted by Anonymous on Fri, 10 Jan 2003 13:37:00 GMT View Forum Message <> Reply to Message

Adjust the emissive property on the two meshs' material, and make sure it's something other than black (maybe a dark grey)--the lightsolve should not mess it up.Or you could tweak your sunlight settings; perhaps rotate and change the angle of the sun or change its color.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums