Subject: Elevators - not in MP maps ---
Posted by Anonymous on Fri, 10 Jan 2003 16:10:00 GMT
View Forum Message <> Reply to Message

Did a proof of concept map - works great in LAN games - on line -you get warping big time - due to the server and the players all getting the data at different times -i asked and was confirmed by Greg - unless you have a LAN game - or super duper connections with NO LAG - elevators are a losing thing on MP maps.so - with that - i am stopping work on using them - since they will only hinder the maps we play.now on to other things...(btw - some people have used elevators in maps - but not with much success - i only did the proof of concept to refine the modding.)(but look for them in SP expansions...   )