Subject: Elevators - not in MP maps ---Posted by Anonymous on Sat, 11 Jan 2003 10:53:00 GMT View Forum Message <> Reply to Message

looks nice the reason i went with a circular spiral is for fluid movement up and down the staircase.....no corners to get caught on....you just enter the staircase,turn around and face the door,and then move in a circle with the keypad.....it just seems to work better for me.But i do like the one you made....and i'm sure it fits the elevator shaft a lot better than mine does....not to mention the lower poly count. Eric.

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