
Subject: Has anyone used a working SAM site on a MP map before?

Posted by [Anonymous](#) on Sat, 11 Jan 2003 03:20:00 GMT

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I used object>SAMsite>Nod SamSite it seems to fire only at airborne targets and any other presets you make under it only attack air units aswell, I tried it with a turret model that normally only attacked ground units and when I made a preset under it, it only attacked air units, so it can't be anything to do with pivot. [January 11, 2003, 03:34: Message edited by: JWP]
