Subject: Mod Map Night, tonight.
Posted by Anonymous on Sat, 11 Jan 2003 10:34:00 GMT
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If this server becomes full like we expect it to, I will be hosting another dedicated 12 player server for you guys.The Following Maps WILL be in the Playlist:~ C&C_Carnage-Club_Xtreme.mix~ C&C_Eglin_AFB.mix~ C&C_DMCenter.mix~ C&C_Caverns.mix~ C&C_Lunar_Landing.mix~ C&C_Hangmans_Canyon.mix~ C&C_Secretbase.mixYou can download all of these maps at:http://www.cnchq.comNow, for the server stats:~> Host Name: cnchqcom9~> # Of Players: About 32 or so FAQ:Q: How Do I get my map into the list?A: E-mail me Russell_Ziegler@hotmail.comQ: How many people do you usually get?A: Depends, for all I know, the server may not even be needed. Q: What can I do to help you out, Its a really good idea...A: Tell as many people as you can. We want to keep growing. If you have a GREAT connection, anything that can host more then 28 players, you can e-mail BeanyHead, webmaster@cnchq.com.Q: How long is the server up?A: Until the primary server shuts down and there are less than 3 players on each team.Special Thanks to...~ Dante, Blazer, & Crimson For BlazeRegulate~ Aircraftkiller, Falconxl, Skint, and the rest of the map makers!