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Subject: Level won't load into Level Edit..

Posted by [Anonymous](#) on Sat, 11 Jan 2003 20:52:00 GMT

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Ok, I made a terrain in RenX, selected the right Collision Options, and exported it as a Renegade Terrain into a new mod folder in Level Edit. The problem is, is after I add the preset for it, .w3d and all, I click make and nothing happens. What did I do wrong?

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