Subject: CTF Flags Released
Posted by Anonymous on Sun, 12 Jan 2003 16:21:00 GMT
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quote:Originally posted by Dante:hmm, just remember that the flag is attached to the objects ORIGIN that captures it, have you tested how it appears attached to a character, and if they can still shoot, i had a problem with an earlier beta flag that would prevent you from shootingHehe, I learned that one out the hard way.   The first attempt I made with the flags, half of it was in the ground, and the other half was blocking your gun. LOL, it was kinda funny to watch. [January 12, 2003, 16:27: Message edited by: vloktboky03]