
Subject: C&C_HON_CTF Revision Edition: Work In Progress, See Insi
Posted by [Anonymous](#) on Sun, 12 Jan 2003 11:17:00 GMT

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capturing the flag should give more points.i played in a few different games so far with it some with no money.which was great and made capturing the flag important.some with 99k.which made the flag useless.why get 150 from it when you can kill 99 point sakuras?personally i think itd also work if nobody started it with more than say 500\$.id say make the flag give you 5k points this way almost no mattter what whichever side captures it more wins. [January 12, 2003, 11:23:
Message edited by: Viper0968]
